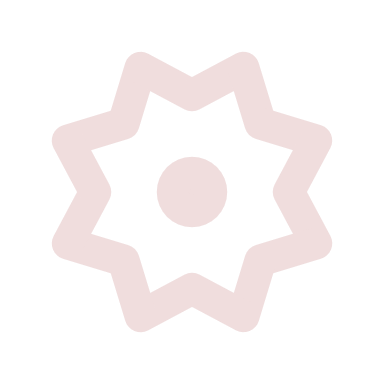
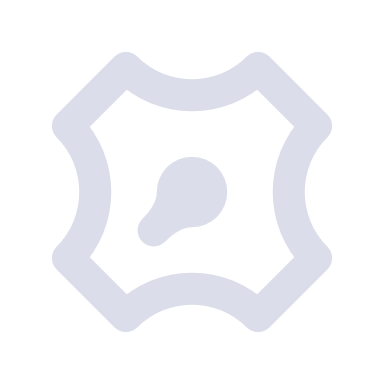
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| --- | --- | --- | --- |
| Experience | F-16 Aerospace Propulsion Technician 148th Fighter Wing, Duluth, MN  Aug 2016 – Present Removes, installs, inspects, repairs, and modifies engines and engine modules of the F-16 and F110 two-spool afterburning turbofan jet engine. | | |
| Decorations | BMT Honor Award: Placed Top 5 of 1000 TraineesCertificate of Achievement: Most Outstanding Airmen of 200 Trainees, 323 TRSCertificate of Achievement: Top Graduate of 50 Trainees, Flight 253Small Arms Expert Marksmanship AwardThunderbolt Fitness Excellence Award | | |
| Education | Computer Science BS University of Minnesota Duluth  Dec 2021   * Minor in Computer Engineering * Minor in Mathematics * 3.6 GPA   **GE F110 Aerospace Propulsion Technical Training**  United States Air Force, Wichita Falls, TX  Jul 2017  **Basic Military Training**  United States Air Force, San Antonio, TX Apr 2017 | | |
| Skills | * C++ * Jet Engine Maintenance * Lightsaber Combat * G-code * Fusion 360 | * Cura * Unreal Engine * Photoshop * HTML * CSS | * Git * R * MJML * Docklight * CFX R.I.C.E. |
| Interests | Video game development; flashlights; soldering; wet shaving; 3D printing; genetically modified organisms; jumping rope; butterfly knives; first aid; computer hardware; knot tying; fungi; car modifications; longboarding; firearms; grooves that puzzle science; weight training; beautiful code | | |

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